# Project1

## Proposal

I will be fetching video game news data using the API through the site https://www.gamespot.com/api/, focusing on the following endpoints: **http://www.gamespot.com/api/articles/?api\_key=[YOUR API KEY]  
http://www.gamespot.com/api/games/?api\_key=[YOUR API KEY]  
http://www.gamespot.com/api/reviews/?api\_key=[YOUR API KEY]**

The six analytical questions I want to answer are as follows:

1. What are the most-mentioned games in the last N years per year per month?
2. What are the least-mentioned games in the last N years per year?
3. Which games’ news involves the word “cheat”?
4. How many games, articles, and reviews would we remove from a given period?
5. How does a game’s reviews look across the 1-5 spectrum 1, 5, 15, and 30 days out after a news article is released?
6. What new games have been released, and what games have received new reviews and articles, and how many new reviews and articles, every API update?